

# **JAVA PROGRAMMING BASICS**

Module 2: Java Object-oriented Programming

# Training program

1. Classes and Instances
2. The Methods
3. The Constructors
4. Static elements
5. Initialization sections
6. **Package**
7. Inheritance and Polymorphism
8. Abstract classes and interfaces
9. String processing
10. Exceptions and Assertions
11. Nested classes
12. Enums
13. Wrapper classes for primitive types
14. Generics
15. Collections
16. Method overload resolution
17. Multithreads
18. Core Java Classes
19. Object Oriented Design

# Module contents

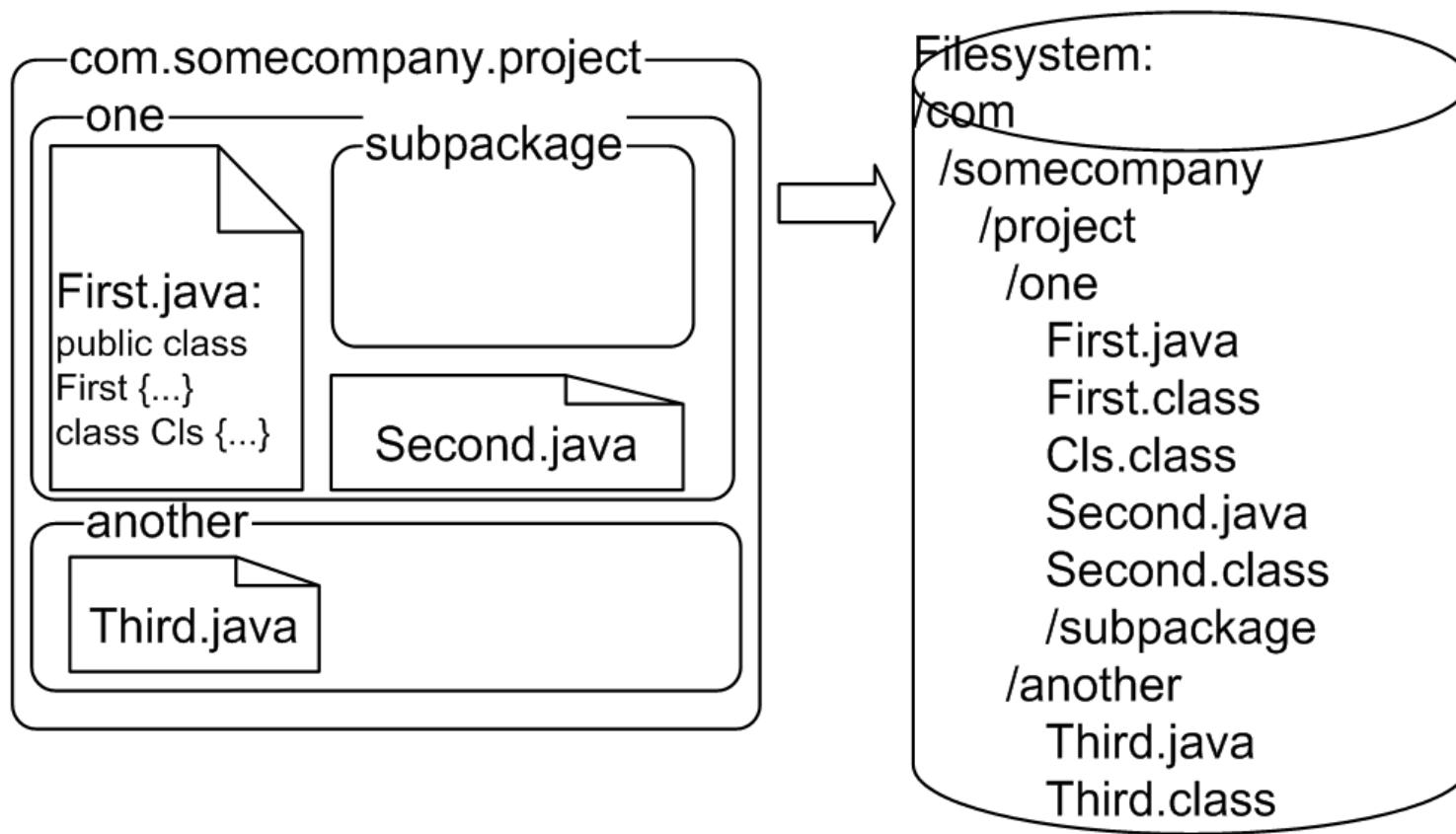
- Packages
  - The Package
  - Package import
  - Adding class to Package
  - Static import
  - Package organization
  - The jar utility
  - Executable jars

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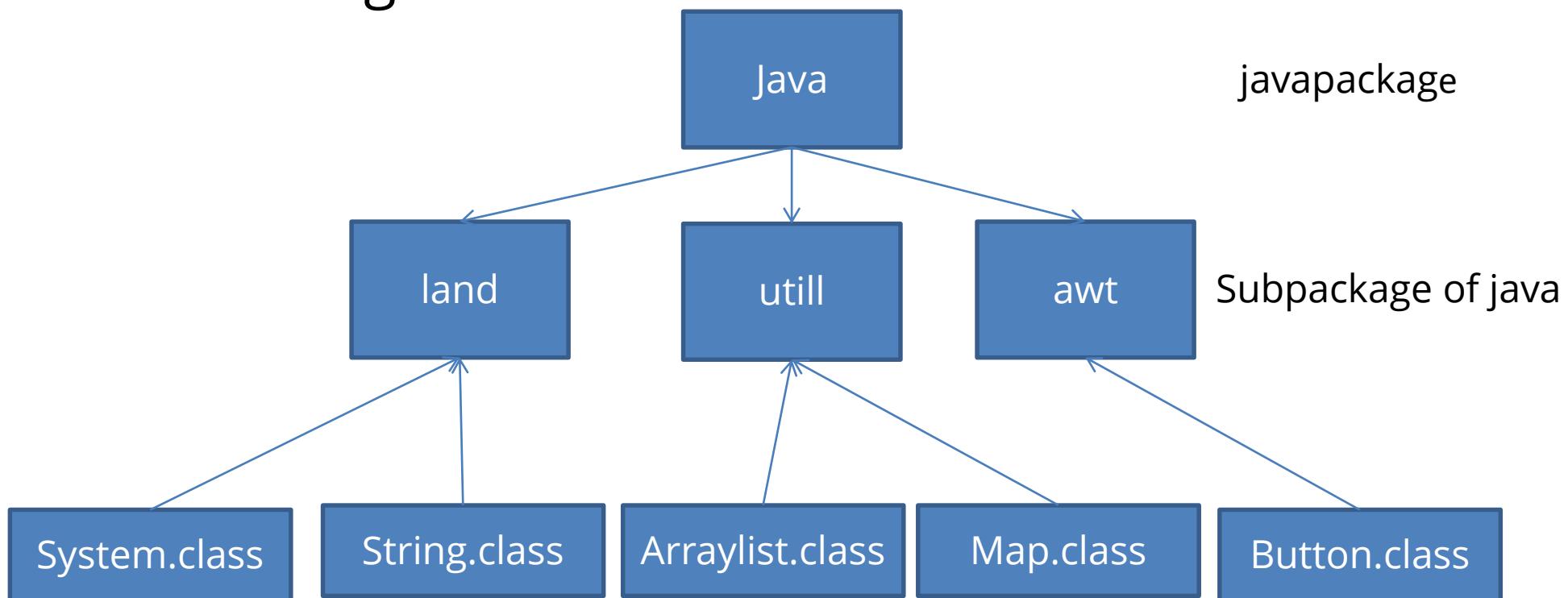
# The Package 1/3

- A package is a collection of related classes and interfaces providing namespace management



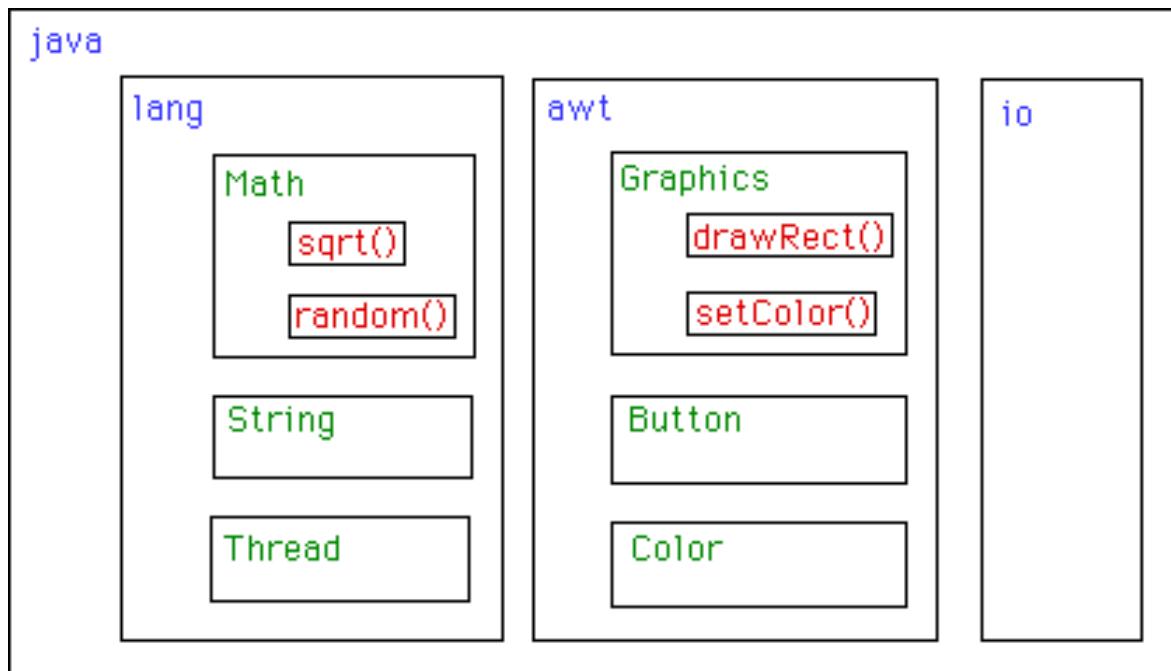
# The Package 2/3

- Packages support hierarchical organization, and are used to organize large programs into logical and manageable units



# The Package 3/3

- Java packages are namespaces. They allow programmers to create small private areas in which to declare classes.



Subroutines nested in classes nested in two layers of packages.

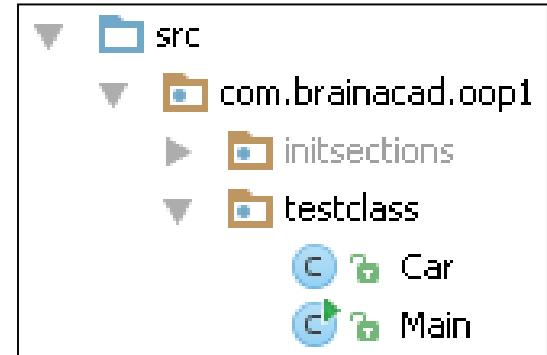
The full name of `sqrt()` is `java.lang.Math.sqrt()`

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# Package import 1/4

- If class Main and Car are located in the same Java package:

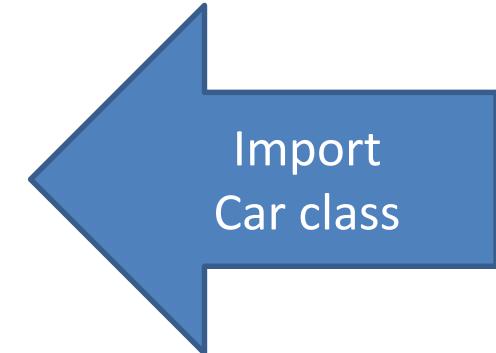
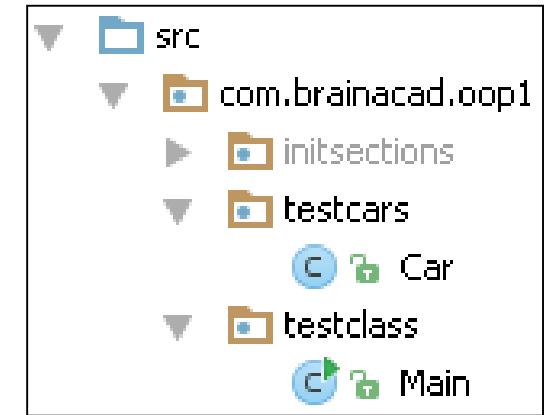


1. **package** com.brainacad.oop1.testclass;
2. **public class** Main {
3.     **public static void** main(String[] arg) {
4.         Car myCar1 = **new** Car();
5.     }
6. }

# Package import 2/4

- If class Main and Car are located in the same Java package:

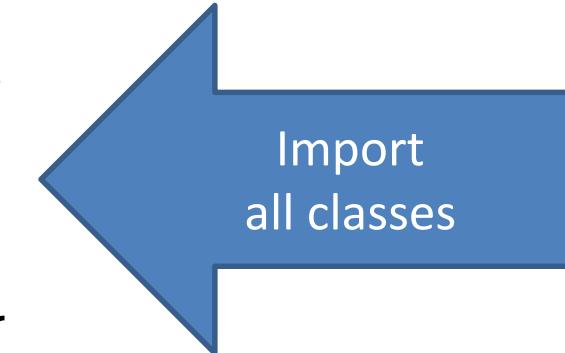
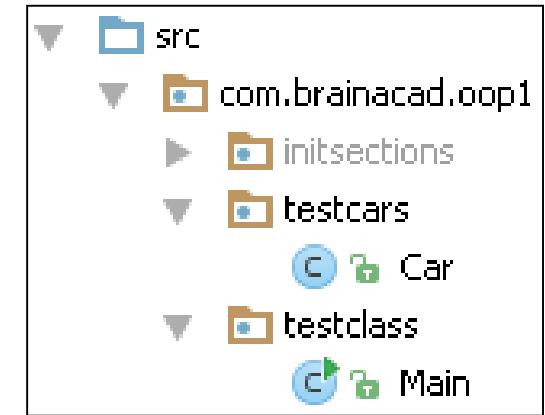
```
1. package com.brainacad.oop1.testclass;  
2. import com.brainacad.oop1.testcars.Car;  
3. public class Main {  
4.     public static void main(String[] arg) {  
5.         Car myCar1 = new Car();  
6.     }  
7. }
```



# Package import 3/4

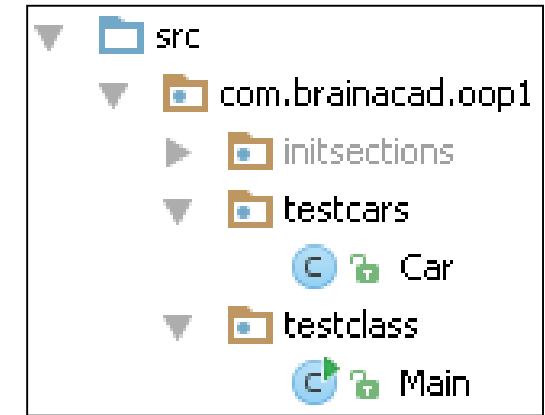
- If class Main and Car are located in the same Java package:

```
1. package com.brainacad.oop1.testclass;  
2. import com.brainacad.oop1.testcars.*;  
3. public class Main {  
4.     public static void main(String[] arg) {  
5.         Car myCar1 = new Car();  
6.     }  
7. }
```



# Package import 4/4

- If class Main and Car are located in the different Java packages:



```
1. package com.brainacad.oop1.testclass;
2. public class Main {
3.   public static void main(String[] arg) {
4.     com.brainacad.oop1.testcars.Car myCar1 =
5.       new com.brainacad.oop1.testcars.Car();
6.   }
7. }
```



Fully Qualified  
Class Name

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# Adding class to Package

- To create a new class in package



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# Static import 1/3

```
1. package com.brainacad.oop1.testclass;  
2. public class Main {  
3.     public static void main(String[] arg) {  
4.         double theta = 1;  
5.         double r = Math.cos(Math.PI * theta);  
6.     }  
7. }
```

# Static import 2/3

- Static imports allow the static items of one class to be referenced in another without qualification.

```
1. package com.brainacad.oop1.testclass;  
2. import static java.lang.Math.PI;  
3. import static java.lang.Math.cos;  
4. public class Main {  
5.     public static void main(String[] arg) {  
6.         double theta = 1;  
7.         double r = cos(PI * theta);  
8.     }  
9. }
```

# Static import 3/3

- Static imports allow the static items of one class to be referenced in another without qualification.

```
1. package com.brainacad.oop1.testclass;  
2. import static java.lang.Math.*;  
3. public class Main {  
4.     public static void main(String[] arg) {  
5.         double theta = 1;  
6.         double r = cos(PI * theta);  
7.     }  
8. }
```

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# Package organization 1/5

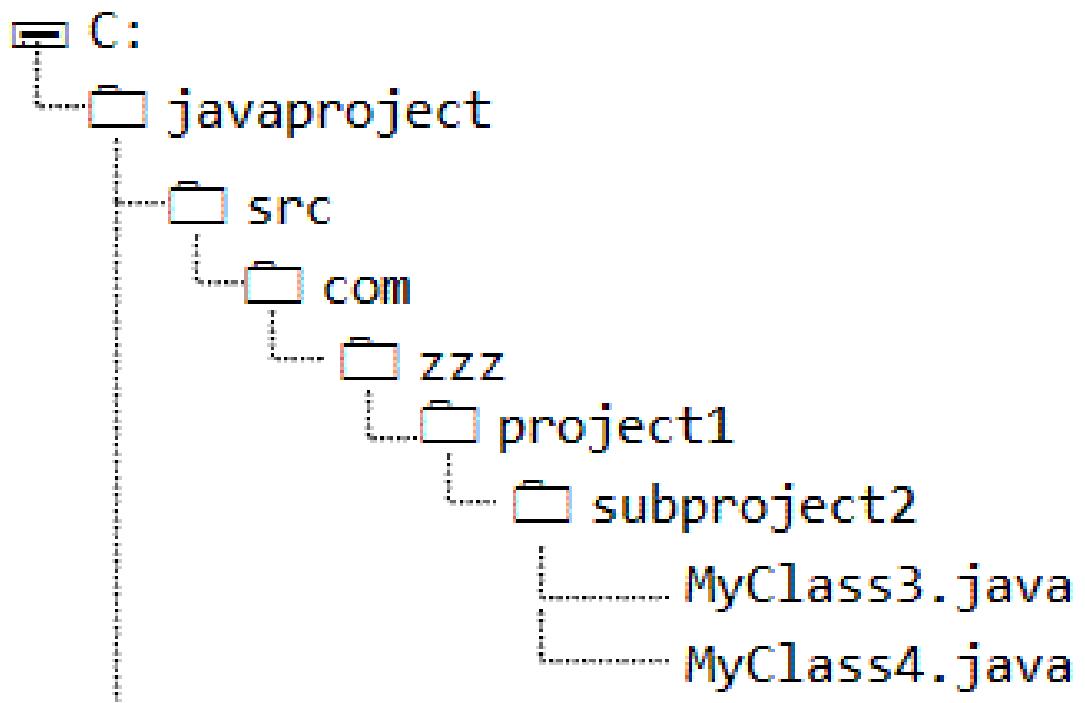
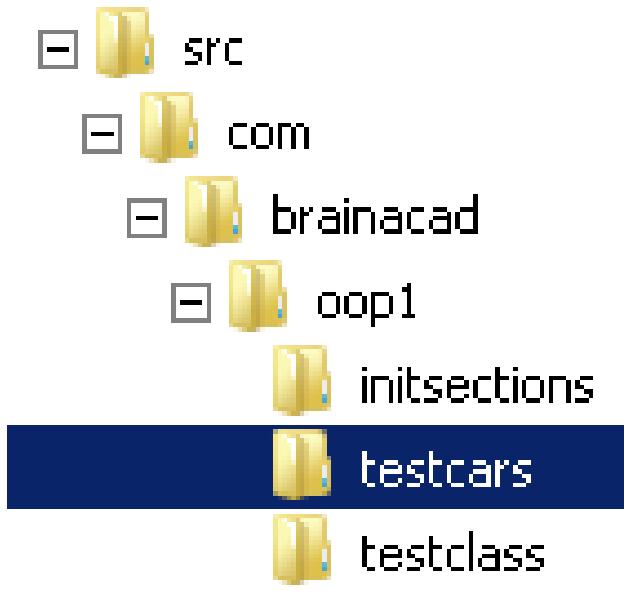
- **Package Naming Conventions**
- To prevent package name collisions, the convention is for organizations to use their reversed Internet domain names to begin their package names.
- For example, *com.brainacad*

# Package organization 2/5

- **Package Naming Conventions**
- If the Internet domain name contains an invalid character, such as a hyphen, the convention is to replace the invalid character with an underscore.
- If a domain name component starts with a digit or consists of a reserved Java keyword, the convention is to add an underscore to the component name.
- For example, *com.brainacad.\_1java*

# Package organization 3/5

- The sub-directory structure corresponding to the package name for the classes will be created automatically if it does not already exist.



# Package organization 4/5

- **Package By Feature**
- *Package-by-feature* uses packages to reflect the feature set. It tries to place all items related to a single feature (and *only* that feature) into a single directory/package. This results in packages with high cohesion and high modularity, and with minimal coupling between packages.
- *com.mycompany.report*
- *com. mycompany.security*
- *com. mycompany.util*

# Package organization 5/5

- **Package By Layer**
- The competing *package-by-layer* style is different. In package-by-layer, the highest level packages reflect the various application "layers", instead of features, as in:
  - *com. mycompany.action*
  - *com.mycompany.model*
  - *com. mycompany.dao*

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# The jar utility 1/3

- jar-The Java Archive Tool
- jar combines multiple files into a single JAR archive file.
- Java Archive (JAR) is a platform-independent file format that allow you to compress and bundle multiple files associated with a Java application, into a single file. JAR is based on the popular ZIP algorithm, and mimic the Unix's tar file format

# The jar utility 2/3

- **Creating JAR File**
  1. Via the command-line jar tool: JDK provides a command-line tool called "jar.exe"
  2. Via the "export" option of IDE such as IntelliJIDEA or Eclipse, in practice.

# The jar utility 3/3

- **Create JAR File using Command-Line "jar" Tool**
- To create a JAR file using the jar tool, issue the jar command (on CMD shell) with 'c' option:
- > jar cvf *jarFile* *inputFileDir1* *inputFileDir2* ...
- For example, create a JAR file named MyJar.jar by entering the following command:
- >jar cvf MyJar.jar MyPackage/\*.class

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# Executable jars 1/4

- JAR functions, such as main-class specification, are supported through a file called *manifest*.
- The manifest is a special file, called "MANIFEST.MF" under the "META-INF" sub-directory, that contains information about the files contained in a JAR file

## Executable jars 2/4

- In the jar "META-INF\MANIFEST.MF" file can specifies the main-class that contains the entry main() method for launching the application:
  1. Manifest-Version: 1.0
  2. Created-By: 1.7.0\_06 (Oracle Corporation)
  3. Main-Class: MyPackage.Main
  - 4.

## Executable jars 3/4

- To run the application directly from JAR file, invoke the JRE with option "-jar":
- **> java -jar Hello.jar**

# Executable jars 4/4

- **Setting an Entry Point with the JAR Tool**
- `>jar cfe app.jar MyApp Main.class`